



## World Team 11-fantasy sport, Next big Thing in Investment Market

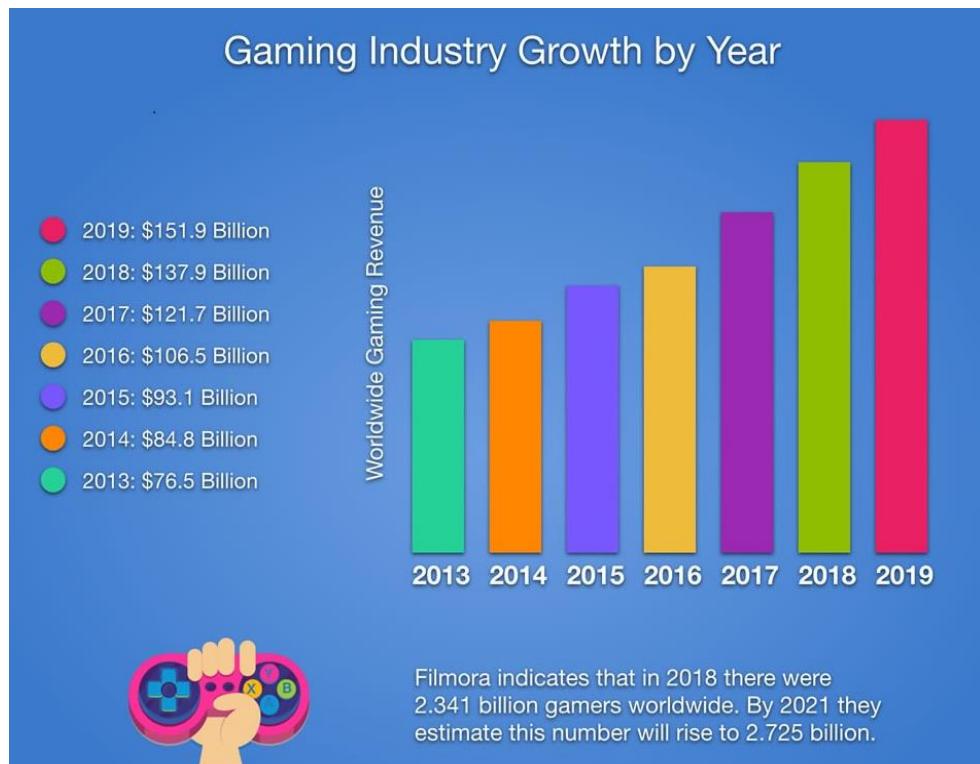
WT11 is the biggest fantasy game where you can win real cash simply by participating and playing. Many times while watching cricket or any game, we predicted something and on the very next moment it happened, so the idea was, what if we get paid to predict what is going to happen next, and that's how we came up with the idea of making World Team 11.

Having your own team is not a dream anymore because with worldteam11 you can create your own team and by your game knowledge and expertise you can make a lot of money. WorldTeam11 is adding thousands of users by each passing day, winning millions of hearts. Here fans can create their own team players from upcoming matches, and by scoring points based on their on-field performance win huge cash prizes and compete with other fans.

Founded in 2018 WT11 now has more than 1 lakh users playing every day and winning lots of money, lakhs of the money goes on the stake with every match. It is available in both android and ios operating system and it is expected that we will reach more than 5 lakh users in the upcoming quarter.

## Future of Gaming Industries

The advanced gaming industry is blasting with developing a craving for online gaming in India. Not just are the worldwide leaders exploiting these creative open doors that this industry is achieving, also the start-up industries are likewise profited. The rising of the online gaming industry can be noticed since it has a parallel relation with mobile phone preference.





"The general online gaming industry remained at INR 43.8 billion in the year 2018 and is anticipated to develop at a CAGR of 22.1% over between 2018 to 2023, to arrive at a size of INR 118.8 billion by the year 2023.

***"Sports gaming in India has notable possibilities for the future, user stickiness and increasing entrance of mobile internet amongst the regional language users in the country that could drive future growth"***, said Girish Menon, M&E Partner, KPMG

Gaming configurations plays a vital job in bringing in users and changing the manner in which they used to play around before. The most recent rage of portable games has appeared with the presentation of genuine games on cell phones. Such games enable clients to play them for all intents and purposes by including genuine cash and allowing them the chance to contend with individuals from over the world on a solitary gadget.

### **Reason to Invest In World Team 11**

More than 70% of the user plays these fantasy games 1-3 times in a week, which shows the engagement on these platforms is much bigger, and this engagement even though on a non-cricket gaming app, will have the immense potential and it could drive this industry to sustainable growth.

Since the previous two decades, the Indian online gaming industry is developing into a billion-dollar open door for financial specialists. It has incited different financial specialists and organizations to back the business with their ventures and benefit as much as possible from the developing chances.

With the accession of smart phones and the cheapness of internet rate, India is arriving at new statures and opening up incredible wide doors for financial specialists and enormous online players to put resources into a broad range of aWT11ications and games.

- According to the current research, the number of Smartphone consumers in India would reach 530 million this year.
- The Indian portable games market is anticipated to hit a sign of \$1.1billion by 2020, also the number of gaming users is going to touch 628 million marks.
- The Smartphone user number will reach a new high of 530 million by the end of this year creating larger space for gaming industries to build a more user base.
- Cheaper internet rate is making it easier for gaming industries to bring the user online and give them ultimate experience and satisfaction.
- With improvement all-around technology is also contributing its part, following the enlightenment of virtual reality and augmented reality (VR/AR) gaming industries are going way beyond in terms of creativity which is helping in engagement.
- The study shows that there are currently 2.341 billion gamers globally and by 2021 this number will climb to 2.725 billion. Which means there is no setback for this industry and the future is definitely bright.
- The average player spent 8-10 hours a week playing online games.



- The numbers are just the hint of how big this industry is going to be and which is why we are trying to make the most of it and investing in WT11 is going to be one such smart decision for the investors and company as well.

## Our Team

To run any business efficiently it's important to have a good sets of skill sets and a strong-minded team with a great leader and we have all of it, WT11 team is successfully handling all the operations end to end, from development to the final delivery of the product to the customer.

Also, the marketing team who are working both online and offline and comfortably managing to attract more users, there's more attention than there has always existed. Virtual-reality gaming is also evolving at a high speed in the country. Digital advertising is driving businesses to see at gaming in a long way, setting plugs within games.

### Performer of World team 11 (WT11)



**Mr. Yakub Sheikh**  
CEO



**Mr. Sourabh Patil**  
Technical Head



**Mr. Mayur Pawar**  
Technical Lead



**Mr. Satendra Singh**  
Digital Marketing Manager



**Mr. Dhananjay Waghchaure**  
Business Analyst



**Mr. Rahul Jha**  
Marketing Head



**Mr. Pushkar Jadhav**

HR Head



**Mr. Purushottam Kulkarni**

Accounts Head

The internet gaming industry is inventing creative methods consistently. They are changing the whole stimulation area, which is currently moving from TV sets to versatile handsets. The new gaming configurations hold gigantic potential for game engineers and visual originators as they are utilizing bleeding-edge innovation to quicken the business' development this year.

As of now, WT11 has received a positive response from our user, they find it very much interesting and full of entertainment. Which is a very confident sign for us and works as a boost to keep moving forward and keep trying to satisfy our user base with the innovative and entertaining games. We are about to add some more interesting games to WT11 which will certainly bring more retention to the app and will add to the overall productivity.